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“ Fifth Dreadclaw - High Order Skyborne Druid - PvP ruleset - Healer main

Clock

Launch	Wed Nov 4 2026, 6:00 p.m. EST
Name reservation	Oct 27 - Nov 3
Beta ends	Oct 21
Raids unlock	Dec 9 (Barrow Deeps 10, Hyjal Summit 20)

Character

Name	Fifth Dreadclaw (reserve it early)
Race/class	High Order Skyborne Druid (Alliance)
Leveling spec	Feral (Bear at 10, Cat at 20)
Endgame spec	Restoration 10/0/41 at 60
Professions	Herbalism + Alchemy, all secondaries (Cooking, First Aid, Fishing)
Ruleset	PvP, group-focused play

The plan

- [Launch Checklist](#) - do these before Nov 4
- Day notes: [2026-11-04 Launch Day](#) through [2026-11-16](#)
- [Reference](#) - dungeon ladder, talents, quests, camps, PvP rules

Progress

Day	Date	Target	Done
1	Wed Nov 4	~10-12	[]
2	Thu Nov 5	12-14	[]
3	Fri Nov 6	14-17	[]
4	Sat Nov 7	17-23	[]
5	Sun Nov 8	23-26	[]
6	Mon Nov 9	26-30	[]
7	Tue Nov 10	30-34	[]
8	Wed Nov 11	34-38	[]
9	Thu Nov 12	38-42	[]
10	Fri Nov 13	42-46	[]
11	Sat Nov 14	46-51	[]
12	Sun Nov 15	51-55	[]
13	Mon Nov 16	55+	[]

Targets are beta-derived estimates. Dungeons are bonus XP - if queues break or pugs grind you down, follow the fallback route in [Reference](#) and the plan absorbs it. 60 by ~Nov 18-20, three weeks ahead of raids.

Anti-goals (read when tempted)

- No respec until 60. Respec costs escalate after the first reset.
- No AH gear purchases except bags. Week-1 gear prices are traps.
- No second dungeon clears for XP. Quest XP is one-shot; mob XP is gutted.
- No income plans around leather. Beta skinning raids crashed that market.
- No rep grinding on the Zephras faction beyond quest flow.

Source: gameplan repo, data build 1.60.1.70124, published 2026-10-01. Beta numbers are provisional until launch.
